

ISABELLA TRAMA

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Tools

- Autodesk Maya
- Adobe Substance 3D Painter
- Unreal Engine 5
- Unity
- Toon Boom Harmony 22
- Adobe After Effects
- Adobe Photoshop
- Adobe Premiere Pro

Experience

- Dec 2024 - Current
LA, California
Animation Program Director - National Student Leadership Conference
 - Develop and facilitate an Animation curriculum for 100 high schoolers across two 9-day intensives.
 - Create lesson plans and simulations in the field of Animation.
 - Coordinate field trips, guest speakers, and daily events.
 - Hire, train and lead a group of 4-5 Team Advisors.
- Aug 2024 - Current
New York, NY
Convention Vendor & Independent Artist | @buni.bell
 - Sell original artwork and merchandise at conventions & marketplaces.
 - Oversee inventory, pricing, and budgeting for sales events.
 - Design and produce artwork, packaging, and promotional materials.
 - Network with artists and industry professionals to expand reach and visibility.
- June 2024 - July 2024
New York, NY
Team Advisor - National Student Leadership Conference
 - Led two groups of 16 2D animation students in animation software, techniques, and leadership skills.
 - Supervised students on field trips to industry-leading studios like Nickelodeon Studios, The Mill, and Pratt Institute.
 - Acted as resident advisor (RA) and oversaw and supported students on my floor.
 - Developed strong rapport with students, leading to positive feedback and engagement, enhancing their overall experience and personal growth.

Education

- Spring 2025
3.93 GPA
Bachelor of Fine Arts in Digital Arts; Concentration in Game Design
New York Institute of Technology
 - T.K Steele Scholarship Recipient | Presidential Honor Roll: 2022-2025
 - President of The Digital Arts Club (DAC)
 - Member of The National Society of Leadership and Success (NSLS)
 - Member of The Caucus of Designing Games in Emerging Technology (DGET)
 - Member of NYC ACM SIGGRAPH
 - Coursework: 2D Animation, 3D Design, Visual Concept & Storytelling, and Game Design.
- June 2021
3.8 GPA
Career and Technical Endorsed Diploma in Computer Animation
Gerald R. Claps Career and Technical Center
 - SkillsUSA Student Government President
 - Member of the National Art Honor Society (NAHS)

Accomplishments

- **“Best Game” & “Best Game Concept Art Direction” at the NYIT 2023 Animation Game Festival, “Gemini’s Deck”**
Led a team of 7 artists in developing a 2D fighting game, managing production, and creating concept and background art.
Produced the final trailer for festival submission.
- **“Best 2D Game” at the NYIT 2022 Game Jam, “Fighting Game”**
Worked as a background artist for this side-scrolling fighting game made in 6 hours.
- **Founded and led the NYIT Digital Arts Club (DAC) as President (2024 - 2025)**
Organized events, secured funding, ran meetings, and connected students to industry opportunities, including conventions.